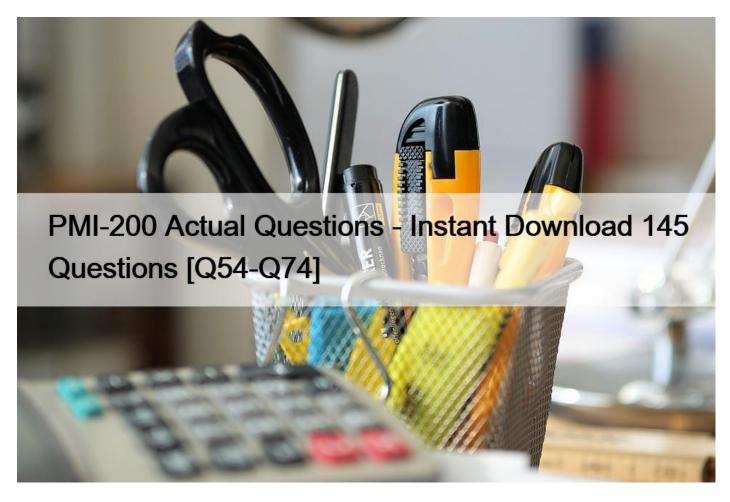# PMI-200 Actual Questions - Instant Download 145 Questions [Q54-Q74

PMI-200 Actual Questions - Instant Download 145 Questions Download Free Latest Exam PMI-200 Certified Sample Questions

PMI PMI-200 Exam Syllabus Topics:

TopicDetailsTopic 1- Contribute to a safe and trustful team environment by allowing everyone to experiment and make mistakes- Conduct frequent reviews of work products by performing inspections, reviewsTopic 2- Encourage team members to become generalizing specialists in order to reduce team size and bottlenecks- Re-prioritize requirements periodically in order to reflect changes in the environment and stakeholderTopic 3- Enhance creativitybyexperimentingwith new techniques and process ideas- Establish collaborative behaviors among the members of the organizationTopic 4- Establish stakeholder relationships by forming a working agreement among key stakeholders- Define deliverables by identifying units that can be produced incrementally in order to maximize their value to stakeholdersTopic 5- Support change at the system or organization levelby educating the organization and influencing processes- Limit increment size and increase review frequencywith appropriate stakeholdersTopic 6- Help ensure that everyone has a common understanding of the values and principles of agile- Elicit and prioritize relevant non-functional requirements

Q54. The team estimation game method mainly consists of a:

* Pile of cards with user, capability, and value to be prioritized by the project team.
* Spreadsheet with backlog issues to be prioritized and each to be given a prioritizationnumber.
* White board session where iterations are estimated and related to the project road map.
* Brainstorm session where resources are related to prioritized work packages.

Q55. During iteration planning, the team is discussing the design for a user story.A team member states that a design document should be started since the system is complex in nature.Another team member responds that in Agile there is no documentation.How should the ScrumMaster respond?
* Agree that documentation should be avoided, since it slows the progress of the team.
* Explain that interactions are valued over documentation, but documentation is not forbidden.
* Ask the manager if the technical processes mandate that designs be documented.
* Ask the Product Owner if it is acceptable for the resources to spend time on documentation.

Q56. An Agile team expects a velocity of 8.During sprint planning, the stories were estimatedand prioritized in the following order:

Story A_4Story Points Story B_2Story Points Story C_3 Story Points Story D_2Story Points

Which stories should the team include in Sprint 1, without splitting the stories?
* Stories A, C, and D
* Stories A, B, and C
* Stories A, B, and D
* Stories B, C, and D

Q57. Which best describes the attributes of the IN VEST criteria in a user story?
* Incremental, Net, Variation, Exceed, Scope, and Training
* Interdependent, Nonfunctional, Value, Exploratory, Sprint, and Timebox
* Innovation, Nested, Vision, Estimating, Scalable, and Team
* Independent, Negotiable, Valuable, Estimable, Small, and Testable

Q58. The cost estimation techniques used on Agile projects are:
* Rule of thumb
* Bottom-up
* Parametric
* Top-down

Q59. When moving to Agile project management, a keyfactor for the project manager’s success will be:
* shifting from a controlling mindset to a facilitating mindset
* directing the work in a more incremental fashion
* only assigning tasks for the nextiteration
* giving up control and rotating management through the team

Q60. A common estimation unit for Agile projects is:
* Lines of code.
* Function points
* Story points.
* Use-case points.

Q61. At a strategic level, what is the most appropriate way for an Agile team to estimate a project?
* Creating a strategic plan by estimating hours and days required
* Using an abstract measurement to estimate Product Backlog items

* Estimating source lines of code needed to implement the features
* Taking an initial set of estimates and adding an appropriate risk factor

Q62. The most appropriate model for a geographically distributed project team is one in which the team is distributed across:
* relatively few locations, with each location team comprised of a complete development group developing decoupled subsystems.
* locations in the same time zone, working on the same systems while leveraging rich communication channels.
* relatively few locations, and tasks are divided along functional lines with design in one location, coding in another, and testing in another.
* many locations, with relatively few people at each location developing and testing decoupled subsystems.

Q63. How does Empirical Process Control support Agile methodologies?
* Testing, requirements, and adaptation
* Testing, requirements, and change
* Visibility, review, and testing
* Visibility, inspection, and adaptation

Q64. The key elements of a user story in Agile development are:
* a written description, the story points estimate, and the planned release.
* conversations about the story, a written description, and success criteria about the story.
* the story points estimate, conversations about the story, and an agreed priority.
* tests to determine when the story is done, a written description, and the planned release.

Q65. What is one of the main benefits that Lean portfolio management provides to a business?
* Maximizing work-in-progress
* Quality and thoughtfulness
* Line of sight to business needs
* Maximizing multitasking

Q66. What is one of the benefits of incremental delivery?
* Value is delivered more quickly, as software can be released after every iteration.
* More customers can be handled simultaneously, as each regularly receives a delivery.
* Fewer bugs are introduced, as code is delivered to users more frequently.
* Costs are reduced, as less verification is required to regression test each iteration.

Q67. The most powerful capability of Scrum teams is that they:
* Work in timeboxed sprints.
* Are self-organized and empowered.
* Work from a prioritized backlog.
* Value individuals and interactions.

Q68. Which answer best describes Wide Band Delphi (e.g.Planning Poker) estimating?
* Team members provide story estimates individually and discuss their reasoning until a consensus on the estimate is reached.
* Team performance on prior projects is analyzed, and actual hours and durations are used to determine estimates for similar user stories.
* Team members apply relative sizing to each task, and story points are triangulated based on the other stories in the Sprint Backlog.
* Team members assign a realistic and a pessimistic estimate to each story, and points are assigned based on the calculated average.

Q69. Team velocity is used to:
* Measure the percentage of features completed.

* Judge productivity within the iteration.
* Predict schedules for mature teams.
* Give feedback on delivered value.

Q70. When are acceptance tests typically written for a user story?
* After coding the story, but before user acceptance testing begins
* After writing the story, but before coding begins
* At the start of Product Backlog prioritization planning
* After estimating the Product Backlog, but before Sprint planning begins

Q71. An Agile team best ensures product quality through:
* The development team’s use of pair programming.
* Quality assurance’s daily collaboration with the development team.
* More frequent inspection after each iteration.
* Feedback gathered during iteration retrospectives.

Q72. Which technique is used by a project team to estimate the amount of work that can be done per iteration?
* Velocity measurement
* Relative prioritization
* Planning Poker
* Release planning

Q73. When using Agile Earned Value Management (EVM), progress should be measured at which level?
* Task
* Iteration
* Product
* Release

Q74. On a team new to Scrum, two team members are disrupting the daily standup with a side conversation.The ScrumMaster should:
* wait until the standup is over and then talk to the disruptive team members.
* immediately intervene to remedy the disruptive situation.
* record the issue and then raise the issue at the Sprint Retrospective.
* wait for the empowered, self-organizing team to resolve the issue.

Free PMI PMI-200 Exam 2022 Practice Materials Collection: <u>https://www.validexam.com/PMI-200-latest-dumps.html</u>]