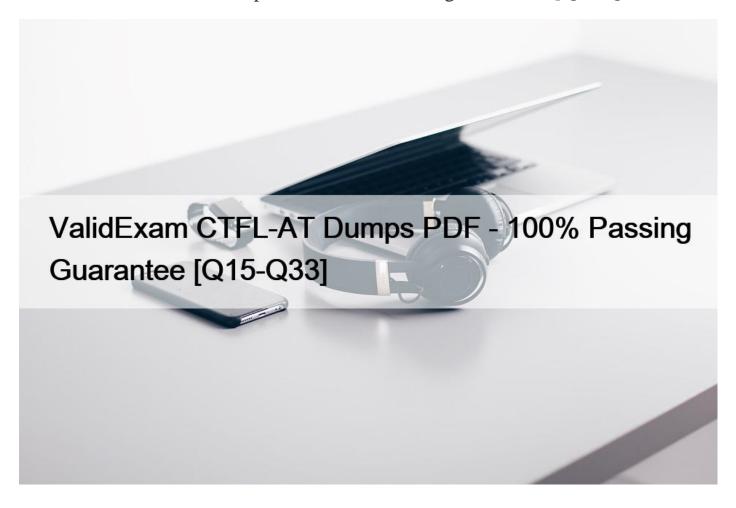
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Q15. Which of the following statements about the Planning poker test estimate technique are CORRECT?

- 1) Planning poker is a consensus based technique using a deck of cards.
- 2) A low test estimate usually means the story should be broken down into multiple smaller stories.
- 3) A high test estimate usually means the story should be broken down into multiple smaller stories.
- 4) One poker round is played and then consensus has to be reached.
- 5) The risk level of each backlog item should be decided before the poker session.
- * 1, 3, 5
- * 1, 2, 3
- * 2, 3, 4
- * 1, 2, 4

Q16. Which of the following is NOT a typical task performed by the tester within an Agile team?

- * Ensuring all project status meetings are held according to the plan.
- * Ensuring the appropriate testing tasks are scheduled during iteration planning.
- * Suggesting improvements in team retrospectives.
- * Working with business stakeholders to clarify requirements.

Q17. Which tasks are typically performed by a tester on an Agile project?

- 1) Implementing test strategy.
- 2) Documenting business requirements.
- 3) Measuring and reporting test coverage.
- 4) Coaching development team in relevant aspects of testing.
- 5) Executing test-driven development tests.
- * 2,5
- * 2, 4, 5
- * 1, 3, 4
- * 1,3

Q18. You are working in a software development company which, for many years, used a sequential development model and was organized into separate departments for each functional group (e.g. business analysts, developers, testers) located within their own office space. Your organization has recently changed to a SCRUM agile framework. Which of the following is an important organizational and behavioral best practice for a tester in the SCRUM team that should have also been practiced when using the sequential model?

- * Resilient testing means that the testing process is capable of dealing with rapid changes throughout the development process with test plans being updated during each iteration.
- * Credibility means that the tester must share information with the stakeholders about the test process so that they find the selected test strategy and testing activities trustworthy.
- * Cross-functional teamwork means that all team members contribute to testing in various ways. For example, involving people with the test strategy, test planning and execution as well as test reporting.
- * Co-located teamwork means that all team members, including developers and testers, must sit together in the same office, so they can quickly communicate face-to-face.

Q19. You have been asked to execute an exploratory testing session on Park & Ride system. The test charter has been titled as "Buy a bus ticket". As a result, a number of defects were reported, the titles of which are listed below.

Which defect is out of scope for the given test charter?

- * Price for a bus ticket was calculated incorrectly.
- * Failed to buy a bus ticket after 18:00.
- * Failed to buy a bus ticket when the network connection to the Central System is down.
- * Payment for parking ticket is restricted to cash only (no credit card supported).

Q20. A calculator application is being developed. The third sprint has been planned to add functionality to the calculator to allow scientific calculations.

Which TWO examples below represent activities that would likely be managed on an agile task board for the third sprint?

- 1) A task to design the features planned for the next sprint.
- 2) A task to run an acceptance test for a user story.
- 3) A task to automate regression tests.
- 4) A task to participate in training in preparation for the fourth sprint.
- 5) A task to produce a daily progress report for the agile team members.
- * 2.3
- * 1,4
- * 4,5
- * 1,5
- **Q21.** Which of the following statements about Agile retrospectives is CORRECT?
- * During Agile retrospectives, testers should be encouraged to provide constructive suggestions only on non-testing activities.
- * In an Agile retrospective the moderator can encourage and make sure that good practices are kept by the team, by asking what the team is doing well.
- * Agile retrospectives should be focused mainly on impediments that are outside the control of the team because these issues are more challenging.
- * Unlike working sessions or meetings held in non-Agile projects, Agile retrospectives do not require follow-up activities.
- **Q22.** You are a tester in an agile team. The user story you are due to test is still under development so your tests are blocked. The main issue holding progress on this user story is that the developer \$\&\pm\$8217;s unit tests are constantly failing.

As an agile tester, which of the following actions should you take?

- * Review the design of the problematic user story and improve it where possible.
- * Create a bug report for each of your blocked tests.
- * Work together with the developer, suggesting reasons why the tests are failing.
- * Use the time to improve and automate existing test cases of other user stories.
- **Q23.** Which of the following is the BEST way for a test team to keep its independence when working in an Agile development environment?
- * Share the Test Strategy with the Agile development team, but not the details of the Test Cases.
- * Locate the team that develops the test automation framework in a different location to the Agile development team.
- * Assign testers to be members of the Agile team, but ensure the testers report to a different manager than the developers.
- * Co-locate only some of the testers with the Agile development team, while the rest of the testers are in a different location.
- **Q24.** Your agile team is using the Testing Quadrants to ensure that all important test levels and test types are covered in the test plan.

In relation to Quadrant 3 – business facing and product critique, what should be considered for the plan?

- * Exploratory Testing
- * Prototype Testing
- * Performance Testing
- * Functional Testing
- **Q25.** Which agile development approach incorporates the following practices:

- * a project is divided into iterations called sprints
- * each sprint results in a potentially releasable/shippable product?
- * Kanban
- * Extreme Programming
- * Continuous Integration
- * Scrum

Q26. Which of the following sentences about the integration of development and testing activities in Agile projects is INCORRECT?

- * While developers develop automated unit test scripts, testers write automated system level tests.
- * Testers replace developers in writing unit test automation scripts.
- * Developers write acceptance criteria and test cases, together with testers.
- * Developers and testers may work as a pair to develop and test a feature.

Q27. What is the main benefit of the Test Pyramid?

- * It means testing is involved early in the development cycle.
- * It helps in evaluating the amount of test cases needed.
- * It shows complexity of testing activities.
- * It acts as a metric for testing progress.
- Q28. Which two of the following statements are CORRECT with regards to test automation on agile projects?
- 1) Every test developed for past iterations is kept and executed as part of a regression suite for each new release of code.
- 2) It would be very difficult to ensure high quality in an agile project without test automation.
- 3) Automated acceptance tests are run regularly as part of the continuous integration full system build.
- 4) Automated regression suites are only run for the final release of code.
- 5) In agile projects, the results from automated acceptance tests provide feedback on the overall product quality.
- * 3,4
- * 2,5
- * 1,3
- * 2,3

Q29. Which statement about an Agile task board is CORRECT?

- * It provides detailed visual representation of the whole team's status.
- * It is updated once at the end of each iteration.
- * Only "in progress" tasks are shown on the task board.
- * It is a detailed visual representation of the status of testing.
- Q30. Which of the following statements about a test charter are CORRECT?
- 1) It is used mainly in exploratory tests.
- 2) It is used to monitor a test process.
- 3) It may make reference to user stories.

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- 4) It contains notes taken during a test session.
- 5) It is used to outline the company test policy.
- * 1, 2, 5
- * 2, 3, 4
- * 2, 4, 5
- * 1, 3, 4

The ISQI CTFL-AT (ISTQB Certified Tester - Foundation Level Extension - Agile Tester) certification exam is designed for software testers who want to enhance their knowledge and skills in agile testing methodologies. The certification exam covers a variety of topics related to agile testing, including principles and practices, testing methods and techniques, testing in an agile environment, and tools and automation. The exam is based on the Agile Tester Extension Syllabus, which is developed by the International Software Testing Qualifications Board (ISTQB) and is recognized globally.

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