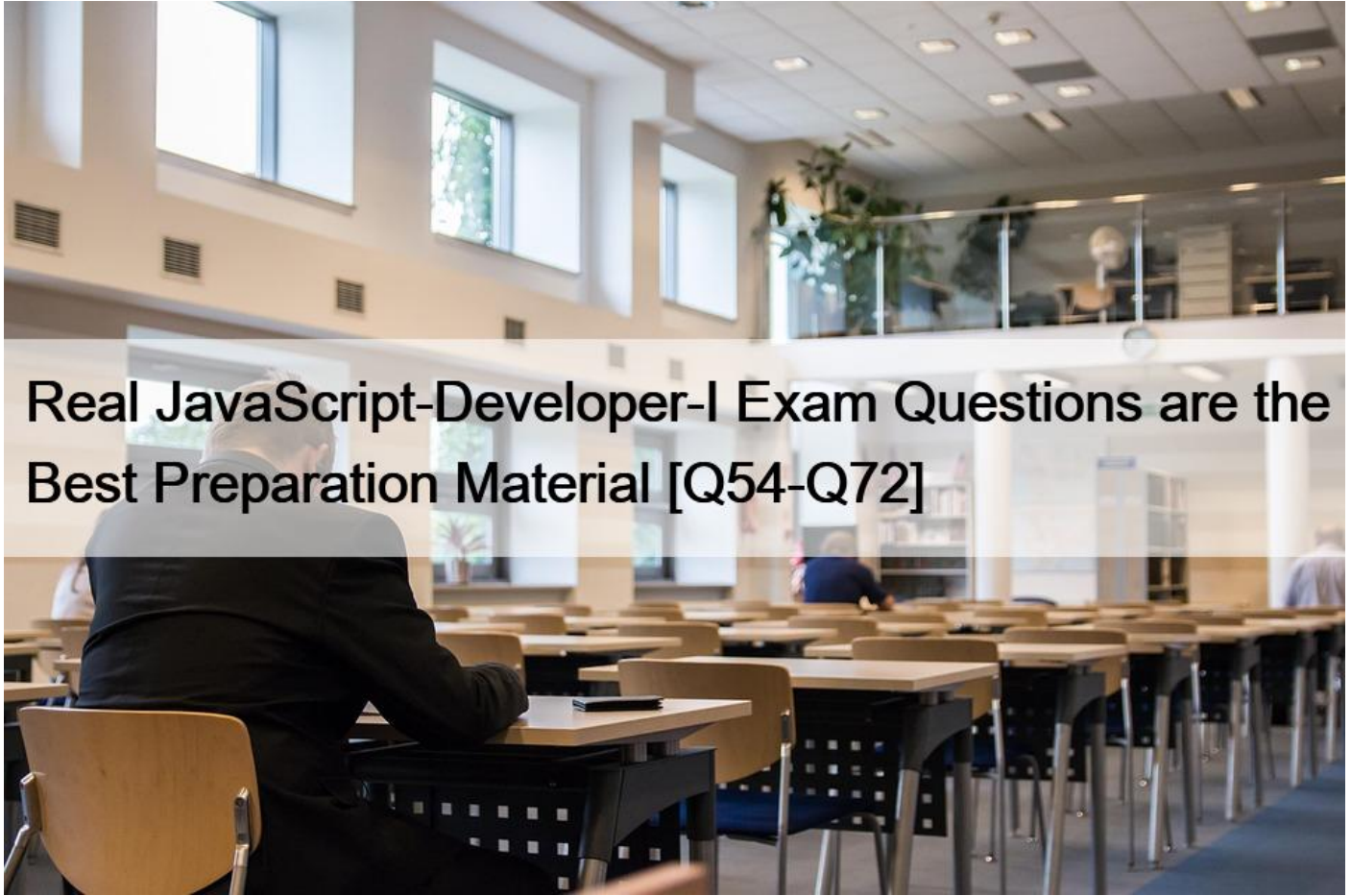


Real JavaScript-Developer-I Exam Questions are the Best Preparation Material [Q54-Q72]



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Practice on 2023 LATEST JavaScript-Developer-I Exam Updated 225 Questions

NEW QUESTION 54

Which option is true about the strict mode in imported modules?

- * Add the statement use non-strict, before any other statements in the module to enable

not-strict mode.

- * You can only reference notStrict() functions from the imported module.
- * Imported modules are in strict mode whether you declare them as such or not.
- * Add the statement use strict =false; before any other statements in the module to enable

not- strict mode.

NEW QUESTION 55

A developer has the following array of student test grades:

```
Let arr = [ 7, 8, 5, 8, 9 ];
```

The Teacher wants to double each score and then see an array of the students who scored more than 15 points.

How should the developer implement the request?

- * `Let arr1 = arr.filter((val) => (return val > 15)) .map ((num) => (return num *2))`
- * `Let arr1 = arr.mapBy ((num) => (return num *2)) .filterBy ((val) => return val > 15)) ;`
- * `Let arr1 = arr.map((num) => num*2). Filter ((val) => val > 15);`
- * `Let arr1 = arr.map((num) => (num *2)).filterBy((val) => (val >15));`

NEW QUESTION 56

Given the following code:

```
01 document.body.addEventListener('click', (event) => {
02   if (/* CODE REPLACEMENT HERE */) {
03     console.log("Button clicked!");
04   }
05 })
```

Which replacement for the conditional statement on line 02 allows a developer to correctly determine that a button on the page is clicked?

- * `Event, clicked`
- * `Event,target.nodename == '#BUTTON#'`
- * `o.nodeTarget == this`
- * `button.addEventListener ('click;')`

NEW QUESTION 57

Given the following code:

```
let x = null;

console.log(typeof x);
```

What is the output?

- * `'object'`
- * `'undefined'`
- * `'null'`
- * `'x'`

NEW QUESTION 58

Given the requirement to refactor the code above to JavaScript class format, which class definition is correct?

```
01 function Vehicle(name, price) {
02   this.name = name;
03   this.price = price;
04 }
05 Vehicle.prototype.getPrice = function () {
06   return `Cost of the ${this.name} is ${this.price}`;
07 }
08 var Suzuki = new Vehicle('Ford Fiesta', 10,000);
```

```
* 01 class Vehicle {
02   constructor(name, price) {
03     this.name = name;
04     this.price = price;
05   }
06   priceInfo() {
07     return `Cost of the ${this.name} is ${this.price}`;
08   }
09 }
```

```
* 01 class Vehicle {
02   vehicle(name, price) {
03     this.name = name;
04     this.price = price;
05   }
06   priceInfo() {
07     return `Cost of the ${this.name} is ${this.price}`;
08   }
09 }
```

```
* 01 class Vehicle {
02   constructor(name, price,
03     name = name;
04     price = price;
05   )
06   priceInfo() {
07     return `Cost of the ${this.name} is ${this.price}`;
08   }
09 }
```

```
* 01 class Vehicle {
02   constructor()
03     this.name = name;
04     this.price = price;
05   )
06   priceInfo() {
07     return `Cost of the ${this.name} is ${this.price}`;
08   }
09 }
```

NEW QUESTION 59

Refer to the code snippet below:

Let array = [1, 2, 3, 4, 4, 5, 4, 4];

For (let i=0; i < array.length; i++)

if (array[i] === 4) {

array.splice(i, 1);

}

}

What is the value of array after the code executes?

- * [1, 2, 3, 4, 5, 4, 4]
- * [1, 2, 3, 4, 4, 5, 4]
- * [1, 2, 3, 5]
- * [1, 2, 3, 4, 5, 4]

```
let array = [1, 2, 3, 4, 4, 5, 4, 4];
for (let i =0; i < array.length; i++){
  if (array[i] === 4) {
    array.splice(i, 1);
  }
}
console.log(array)
```

▶ (6) [1, 2, 3, 4, 5, 4] VM1963:7

undefined

NEW QUESTION 60

Refer to the code below:

For (let number =2; number <= S; number += 1) (// insert code statement here The developer needs to insert a code statement in the location shown. The code statement has these requirements:

1. Does not require an import
2. Logs an error when the Boolean statement evaluates to false
3. Works In both the browser and Node.js

Which statement meet these requirements?

- * Assert (number \$ 2 == 0);
- * Console. error (number \$ 2 == 0) ;
- * Console. Debug (number \$ 2 == 0) ;
- * Console. Assert (number \$ 2 == 0) ;

NEW QUESTION 61

Given the expressions var1 and var2, what are two valid ways to return the concatenation of the two expressions and ensure it is string? Choose 2 answers

- * var1 + var2
- * var1.toString () var2.toString ()
- * String (var1) .concat (var2)
- * string.concat (var1 +var2)

NEW QUESTION 62

A developer is asked to fix some bugs reported by users. To do that, the developer adds a breakpoint for debugging.

```
01 function Car(maxSpeed, color){
02   this.maxSpeed = maxSpeed;
03   this.color = color;
04 }
05 let carSpeed = document.getElementById('carSpeed');
06 debugger;
07 let fourWheels = new Car(carSpeed.value, 'red');
```

When the code execution stops at the breakpoint on line 06, which two types of information are available In the browser console?

Choose 2 answers

- * The value of the carSpeed and fourWheel variables
- * A variable's displaying the number of instances created for the Car object.
- * The style, event listeners and other attributes applied to the carSpeed DOM element.
- * The information stored in the window.localStorage property.

NEW QUESTION 63

A developer is creating a simple webpage with a button. When a user clicks this button for the first time, a message is displayed.

The developer wrote the JavaScript code below, but something is missing. The message gets displayed every time a user clicks the button, instead of just the first time.

```
01 function listen(event) {
02   alert ( 'Hey! I am John Doe' );
03   button.addEventListener (click, listen);
```

Which two code lines make this code work as required?

Choose 2 answers

- * On line 02, use event.first to test if it is the first execution.
- * On line 04, use event.stopPropagation (),
- * On line 04, use button.removeEventListener('click', listen);
- * On line 06, add an option called once to button.addEventListener().

NEW QUESTION 64

Refer to the following code that performs a basic mathematical operation on a provided input:

```
function calculate(num) {
  Return (num +10) / 3;
}
```

How should line 02 be written to ensure that x evaluates to 6 in the line below?

Let x = calculate (8);

- * Return Number((num +10) /3);
- * Return (Number (num +10)) / 3;
- * Return Integer(num +10) /3;
- * Return Number(num + 10) / 3;

NEW QUESTION 65

Refer to the following code:

```
01 function Tiger() {
02   this.type = 'Cat';
03   this.size = 'large';
04 }
05
06 let tony = new Tiger();
07 tony.roar = () => {
08   console.log('They are great!');
09 }
10
11 function Lion() {
12   this.type = 'Cat';
13   this.size = 'large';
14 }
15
16 let leo = new Lion();
17 // Insert code here
18 leo.roar();
```

Which two statement could be inserted at line 17 to enable the function call on line 18?

Choose 2 answers

- * Object.assign (leo, tony);
- * Object.assign (leo, Tiger);
- * leo.roar = () => { console.log('They are pretty good!'); };
- * leo.prototype.roar = () =>(console.log('They are pretty good!'););

NEW QUESTION 66

A developer has a web server running with Node.js. The command to start the web server is node server.js.

The web server started having

latency issues. Instead of a one second turnaround for web requests, the developer now sees a five second turnaround.

Which command can the web developer run to see what the module is doing during the latency period?

- * `NODE_DEBUG=true node server.js`
- * `DEBUG=http, https node server.js`
- * `NODE_DEBUG=http,https node server.js`
- * `DEBUG=true node server.js`

NEW QUESTION 67

Refer to code below:

```
function Person() {  
  
  this.firstName = 'John';  
  
}  
  
Person.prototype = {  
  
  Job: x => 'Developer';  
  
};  
  
const myFather = new Person();  
  
const result = myFather.firstName + ' ' + myFather.job();
```

What is the value of the result after line 10 executes?

- * Error: myFather.job is not a function
- * Undefined Developer
- * John undefined
- * John Developer

NEW QUESTION 68

The developer wants to test the array shown:

```
Const arr = Array (5) . fill (0);
```

Which two test are the most accurate for this array? Choose 2 answers

- * `Console.assert(arr.length === 5);`
- * `Arr. forEach (elem => console .assert (elem === 0));`
- * `Console.assert(arr(0) === 0 $$ arr (arr .length) === 0) ;`
- * `Console. Assert (arr. Length > 0) ;`

NEW QUESTION 69

Refer to the following array:

Let arr1 = [1, 2, 3, 4, 5];

```
let arr1 = [ 1, 2, 3, 4, 5 ];
let arr2 = arr1.slice(0, 5);

console.log(arr2)
▶ (5) [1, 2, 3, 4, 5] VM1767:4
undefined
let arr1 = [ 1, 2, 3, 4, 5 ];
let arr2 = Array.from(arr1);
console.log(arr2)
▶ (5) [1, 2, 3, 4, 5] VM1827:3
undefined
```

Which two lines of code result in a second array, arr2 being created such that arr2 is not a reference to arr1?

- * Let arr2 = arr1.slice(0, 5);
- * Let arr2 = Array.from(arr1);
- * Let arr2 = arr1;
- * Let arr2 = arr1.sort();

NEW QUESTION 70

Refer to the expression below:

Let x = (1 + 2) == (6 * 2);

How should this expression be modified to ensure that evaluates to false?

- * Let x = (1 + 2) == (6 * 2);
- * Let x = (1 + 2) == (6 * 2);
- * Let x = (1 + 2) == (6 * 2);
- * Let x = (1 + 2) == (6 / 2);
- * Let x = (1 + 2) == (6 / 2);

NEW QUESTION 71

A developer receives a comment from the Tech Lead that the code given below has error:

```
const monthName = 'July';
```

```
const year = 2019;
```

```
if(year === 2019) {
```

```
monthName = 'June';
```

```
}
```

Which line edit should be made to make this code run?

- * 01 let monthName = "July";
- * 02 let year = 2019;
- * 02 const year = 2020;
- * 03 if (year == 2019) {

NEW QUESTION 72

Refer to code below:

```
function myFunction(reassign){
```

```
  let x = 1;
```

```
  var y = 1;
```

```
  if( reassign ) {
```

```
    let x= 2;
```

```
    var y = 2;
```

```
    console.log(x);
```

```
    console.log(y);}
```

```
  console.log(x);
```

```
  console.log(y);}
```

What is displayed when myFunction(true) is called?

- * 2 2 1 1
- * 2 2 undefined undefined
- * 2 2 1 2
- * 2 2 2 2

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