NEW 2023 Certification Sample Questions PSPO-I Dumps & Practice Exam [Q11-Q32
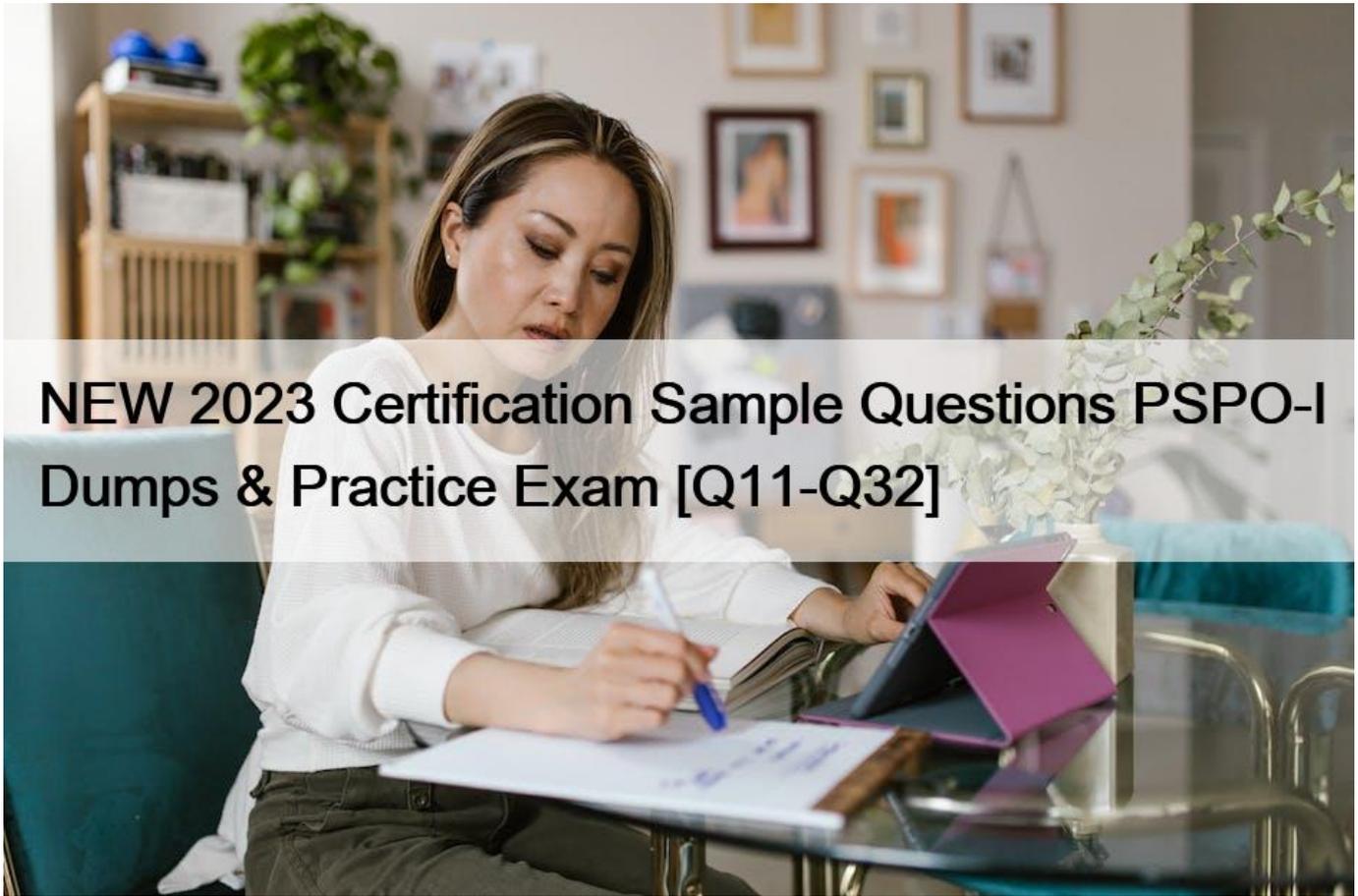

NEW 2023 Certification Sample Questions PSPO-I Dumps & Practice Exam
PSPO-I Deluxe Study Guide with Online Test Engine

Scrum PSPO-I (Professional Scrum Product Owner I) Certification Exam is designed to test the proficiency of a Product Owner in Scrum, a popular framework for agile software development. PSPO-I exam is organized and conducted by Scrum.org, a leading provider of Scrum training and certification programs. Professional Scrum Product Owner I certification demonstrates that the Product Owner has an understanding of the Scrum framework, and is equipped with the tools and techniques to effectively manage the product backlog and optimize its value.

The Scrum PSPO-I exam is based on the Scrum Guide, which is the official guide to Scrum methodology, and covers a range of topics related to product ownership in Agile Scrum environments. Some of the key topics covered in the exam include product visioning, stakeholder management, product backlog management, and product value optimization. PSPO-I exam is designed to test the candidate's ability to apply Scrum principles and practices to real-world scenarios, and to demonstrate their understanding of Agile Scrum methodology. Upon successful completion of the exam, candidates will receive the PSPO-I certification, which is a widely recognized credential in the Agile community.

NEW QUESTION 11

In the Daily Scrum, the Scrum Master is not allowed to attend.
* FALSE
* TRUE

NEW QUESTION 12

What is Scrum?
* A method.
* A framework.
* A process.
* A technique.

NEW QUESTION 13

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

(choose the best answer)
* Whenever a team member can accommodate more work.
* At the Sprint Planning Event.
* During the Daily Scrum.
* Never. The entire Scrum Team is accountable for creating value every Sprint.
Explanation

Answer D. Never. The entire Scrum Team is accountable for creating value every Sprint.

Explanation: According to the Scrum Guide, the Scrum Team consists of one Product Owner, one Scrum Master, and Developers. The Scrum Team is responsible for all product-related activities, including delivering a valuable, usable product increment every Sprint. The Product Owner is accountable for maximizing the value of the product and the work of the Developers. The Developers are accountable for creating a plan for the Sprint, the Sprint Backlog; instilling quality by adhering to a Definition of Done; and adapting their plan each day toward the Sprint Goal. The Scrum Master is accountable for establishing Scrum as defined in the Scrum Guide, helping everyone understand Scrum theory and practice, and removing impediments to the Scrum Team’s progress.

Therefore, the Developers are not individually accountable for the value of a Product Backlog item selected for the Sprint, but collectively accountable as part of the Scrum Team. The value of a Product Backlog item is determined by the Product Owner, who orders the Product Backlog items based on stakeholder needs and feedback. The Developers collaborate with the Product Owner to understand the value and requirements of each Product Backlog item and deliver a potentially releasable product increment that meets the Definition of Done and the Sprint Goal.

References:

* [Scrum Guide], section 2.2: “The Scrum Team is responsible for all product-related activities from stakeholder collaboration, verification, maintenance, operation, experimentation, research and development, and anything else that might be required.”

* Accountabilities in Scrum | Scrum.org: “Scrum has three accountabilities, each with a different focus :

Product Owner (green figure) The “What”. With a focus on Value, time to market, return on investment and Total Cost of Ownership (TCO). Developers (red figures) The “How”. Focus on building something that is Done – that the increment is useable and potentially releasable.”

* What is a Developer in Scrum? | Scrum.org: “The specific skills needed by the Developers are often broad and will vary based on the type of work they are doing. However, the Developers are always accountable for: Creating a plan for the Sprint, the Sprint Backlog Instilling quality by adhering to a Definition of Done Adapting their plan each day toward the Sprint Goal”

NEW QUESTION 14

Which 2 of the following are an indication for an item to be ready for development?
* The item is refined and small enough to fit in one Sprint.
* All stakeholder have agreed to prioritize it.
* The item is estimated (e.g. in Story Points).
* The item is smaller than 15 Story Points.

NEW QUESTION 15

Which practices are allowed to forecast the Sprint progress following Scrum?
* Cumulative flows
* Burn-down charts
* Burn-up charts
* All answers are correct.

NEW QUESTION 16

The Developers have some trouble to understand a Sprint Backlog item – what should they do?
* Ask the Scrum Master to explain it to them.
* Don’t touch the item until the Sprint Review to discuss it with the Product Owner again.
* Collaborate with the Product Owner immediately to receive a better understanding.

NEW QUESTION 17

A Cross-functional team has all competencies needed to accomplish the work without depending on

others not part of the team.
* False
* True

NEW QUESTION 18

When is it allowed for a Scrum Master to cancel a Sprint?
* When the Sprint Goal is obsolete.
* When the Developers ask the Scrum Master to do so.
* The Scrum Master does not have the authority to do this.

NEW QUESTION 19

Which statements about the Product Backlog are correct?

* The Product Backlog contains only items that are completely refined.
* In the Product Backlog, Items at the top are usually smaller than on the bottom.
* The Product Backlog is never baselined.
* The Product Owner is accountable for the Product Backlog.

NEW QUESTION 20

Two Scrum Teams are working on the same product. Do they have to share one Definition of Done?
* No
* Yes

NEW QUESTION 21

What does the Sprint Backlog consists of?
* A plan for delivering the Sprint Backlog items.
* A written approval by the Stakeholders.
* Product Backlog items selected for this Sprint.
* The Sprint Goal (why).

NEW QUESTION 22

Following Scrum, the Product Owner has to define Product Backlog items using User Stories.
* True
* False

NEW QUESTION 23

The Daily Scrum should be held in changing places to keep the creativity level high.
* FALSE
* TRUE

NEW QUESTION 24

Which of the following are mandatory in Scrum?
* Do Sprint Plannings.
* Do Daily Scrums.
* Have a Product Owner.
* Use Story Points.
* Use User Stories.

NEW QUESTION 25

What test types should be done during the Sprint?
* Acceptance tests
* Every type of test
* Unit tests

NEW QUESTION 26

The Scrum Master in a Scrum Team is responsible for creating a plan for the Sprint.

* FALSE
* TRUE

NEW QUESTION 27

Sprint cancellations are often traumatic to the Scrum Team, and are very uncommon.
* False
* True

NEW QUESTION 28

What impact does technical debt have on the Scrum Team?
* It is likely, that the team spends more capacity on maintaining the product.
* Technical debt can reduct team velocity.
* Technical debt has no impact at all.

NEW QUESTION 29

Scrum can be used to create new products, not to sustain or renew products.
* False
* True

NEW QUESTION 30

Sprint Planning initiates the Sprint by laying out the work to be performed for the Sprint.
* TRUE
* FALSE

NEW QUESTION 31

Each artifact contains a commitment. For the Sprint Backlog, it is the:
* Sprint Goal
* Definition of Ready
* Definition of Done
* Product Goal

NEW QUESTION 32

Is it allowed to forcast the Sprint progress using burn-down charts, following Scrum?
* NO
* YES

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